FibrePlus Standard Cable Range

To serve the requirements of optical systems customers, Brand-Rex has created a standard range of Tight Buffered and Loose Tube cables that will meet most requirements. The standard specification of these cables is described in detail on this page.

As a company that is driven by our customers needs, Brand-Rex will always be happy to offer non-standard products to order based on your own specification. This includes complex requirements ranging from fire survival constructions to simple requirements such as composite cables, custom sheath colours or printing. Please enquire about our custom cable service.

STANDARD SHEATH MARKINGS OPTICAL CABLES:

XXXXX Brand-Rex Ltd OPtical Fibre Cable HF asa ddd CCC BBB WW/YY

KEY:

XXXX Sequential length marking

BBB Cable Type

CGC Fibre Count

BBB Construction

WW Week of Manufacture

YY Year of Manufacture

STANDARD SHEATH COLOUR - LOOSE TUBE AND DISTRIBUTION CABLE:

LSHF Black
Polyethylene Black

Other colours available on request subject to minimum order quantity.

STANDARD SHEATH COLOUR - BREAKOUT and PATCH CABLE:

Multi Mode Orange
Single Mode Yellow

Note:

- For BKT cables, both sub unit sheath and outer sheath follow this format.
- Num eric Identification is provided on sub units on BKT cables.

STANDARD BUFFER COLOUR - BREAKOUT and PATCH CABLE:

62.5/125	Blue	
50/125	Green	
OM3	Grey	
OM4	Red	
8/125	Yellow	

STANDARD FIBRE COLOURS:



STANDARD TIGHT BUFFERED

FIBRE COLOURS:			
1.	Blue		
2.	Orange		
3.	Green		
4.	Brown		
5.	Grey		
6.	White		
7.	Red		
8.	Black		
9.	Yellow		
10.	Violet		
11.	Pink		
12.	Turquoise		
13.	Blue/Black		
14.	Orange/Black		
15.	Green/Black		
16.	Brown/Black		
17.	Grey/Black		
18.	White/Black		
19.	Red/Black		
20.	Tan/Black		
21.	Yellow/Black		
22.	Violet/Black		
23.	Pink/Black		
24.	Turquoise/Black		

STANDARD MULTI LOOSE TUBE IDENTIFICATION:



Note: Where fillers are present in a loose tube design, these will be used as markers and coloured accordingly.

The colour sequence repeats for the second layer.